



Greetings!

Are you interested in making money playing Role-Playing Games? Do you want to make some extra income on the weekends by going to conventions? Are you a people person? If the answer is yes to all of the above then VESI would like to hire you as a sales associate!

What is Visionary Entertainment Studio Inc?

Visionary Entertainment Studio Inc was founded in 1994 under the direction of Steve Brown, an established free lance writer whose great works includes the Sabbath books for Vampire: The Masquerade© and many other books for White Wolf . In 1997 Steve released his own role-playing game line, The Everlasting©, with the release of the Book of the Unliving. After receiving rave reviews he followed up with the release of the Book of the Light(1998) and the Book of the Spirits(1998). In 2003, Visionary Entertainment Studio Inc was sold to Chip Dobbs, a fan and advocate of The Everlasting.

What is The Everlasting Role-Playing Game?

The secret world, a daydream shadow of our reality, is waiting for you. Break down the walls of disbelief . . . Join modern-day angels, dragons, ghouls, elves, vampires, mythic gods, immortal grail knights, werewolves, grim reapers, and others on adventures in lands of legend, myth and terror. Explore modern-day dungeons, rule the kingdoms of night, and duel with other eldritch creatures. Battle to save reality from destruction by the forces of evil; for if the secret world falls, so does our world.

The Everlasting is more than a game; it is an Interactive Legendmaking Experience. From the mind of Steven Brown, author of numerous White Wolf books, including the infamous Sabbath and Black Hand books, comes the state-of-the-art, cutting-edge in role-playing. Drawn from years of professional experience and design work, The Everlasting combines gamemasterless options, communal protagonists, personal mythology, live-action elements, and many other never-before-seen innovations with the most incredible and detailed setting you have ever seen. The core guidelines (since there are no "rules") come complete in each of the first four books, which are called the Foundation Books. Each foundation book is a stand-alone role-playing system but the foundations are fully compatible and may be used in conjunction with one another for greater diversity.

What is a Sales Associate and why does VESI need them?

A Sales Associate (SA) is an individual or group of individual(s) who represent VESI at conventions in their area. SA's attend conventions on behalf of VESI where they can show off VESI products and if they are able to, run demos of VESI products.

VESI needs Sales Associates because we are a small company that can not be every where. There are several cons going on all around the United States, Europe and Canada on any given weekend. To maximize our exposure, to increase our fan base, and to grow our company we are looking for capable and dependable SA's who can attend conventions or events in our place and sell our products

What does a Sales Associate make?

Visionary Entertainment Studio Inc. has two plans available for interested SA's.

Plan 1- VESI pays for the table/booth at the con, two passes (usually comes with the cost of the table), hotel fee and for some events meals. SA's will be in charge of representing VESI products and demoing said products when possible. SA's will receive 15% of the profit for the table.

Plan 2- SA's pay for their own booth (or VESI halves the costs depending on the convention or event), tickets, hotel fees and meals. SA's will be in charge of representing VESI products and demoing said products when possible. SA's will receive 40% of the profit (if VESI covers half costs) and 50% of the profit (if SA's pay for themselves).

What about taxes and how will payments be handled?

VESI will handle all taxes (SA's will be required to charge tax and keep records of sales for VESI). SA's will be hired as Independent Contractors (which means SA's will not have anything deducted from their payments but will have to pay their own individual taxes come tax day).

All checks made out to VESI as well as credit card invoices (if SA wishes to accept card cards on VESI behalf, ask for details) will be mailed to VESI HQ. From there they will be deposited and once cleared a check will be cut on SA's behalf.

What if more then one SA's wishes to attend a convention or event?

VESI will assign conventions and events to SA's in a given state. Preferences go to those who have proven most reliable.

Who can be a SA?

interested parties must be at least 18 years old, have a valid drivers license and social security number.



How many SA's is VESI looking to hire?

Ideally we are looking to have one SA for each state in the United States. Generally speaking we would like to have three SA's in any given state.

I publish my own games or I am a retailer who attends many conventions. Can I participate?

Certainly! If you are going to be at a convention or event that VESI can not attend we would love to have you rep our products for us. In such instances you would get 50% of what you sell of our stock.

How do I sign up?

To be a VESI SA you must meet the following requirements

- * Have a valid drivers license
- * Be at least 18 years old
- * Have a social security #
- * Be motivated to succeed
- * Willing to learn about VESI products and discuss them in a persuasive and informed manner
- * Be able to keep accurate records of all transactions
- * Be friendly

If you fit all of that then send a SASE to

Visionary Entertainment Studio Inc.
3705 New Macland Road
Suite 200-314
Powder Springs Ga. 30127

Fill out and attach the following form.

Name:

Age:

Social Security #

Drivers #

Address:

Phone #

Fax #

Email Address:

Sales Experience :

Gaming Experience :

Which Payment Plan are you interested in? (Can chose both)

If you have any questions please contact VESI at chip_dobbs@visionaryentertainment.com
www.visionaryentertainment.com

Visionary Entertainment Studio Inc. is a Georgia Based Corporation.